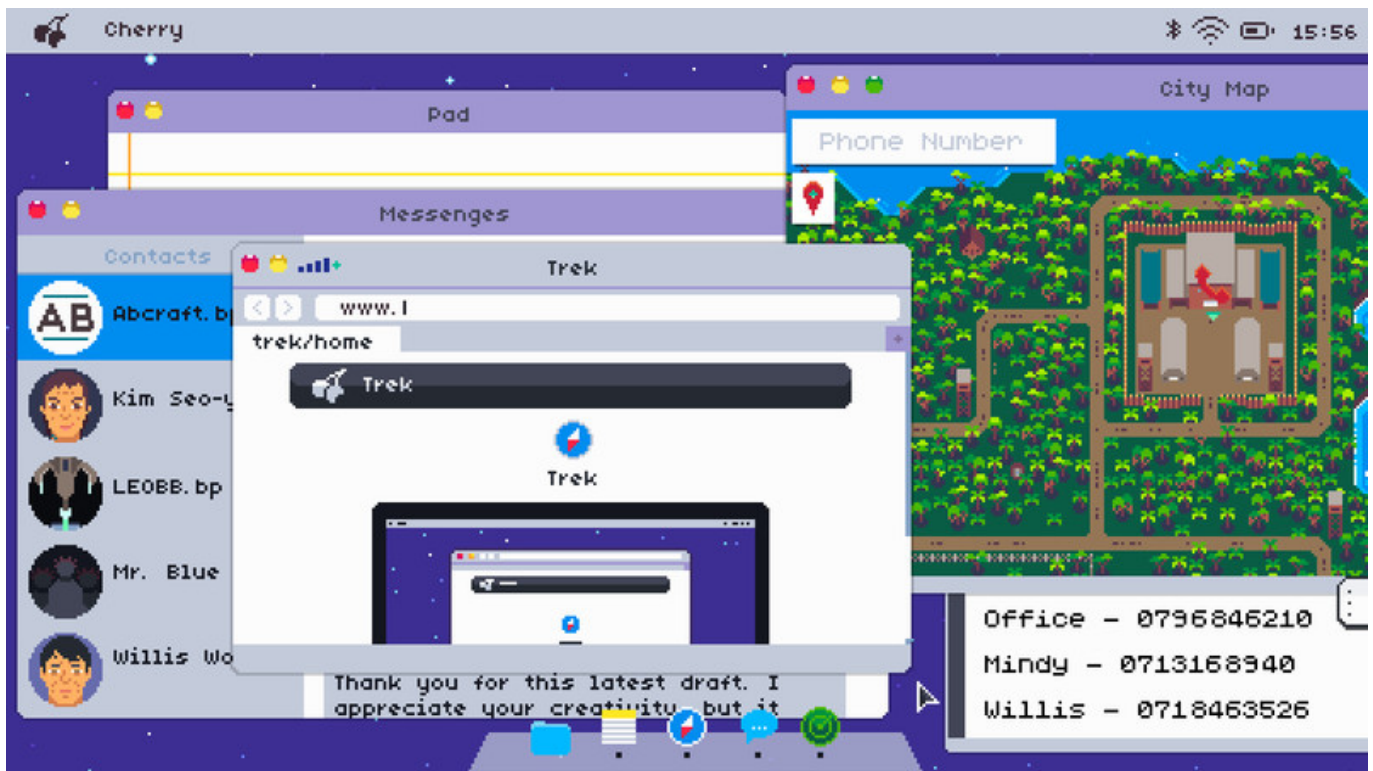


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## M1: A Death In The Desert Free Download Install



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### About This Game

When M wakes up in an abandoned hotel he has no memory of how he got there. In the bedside draw he finds a list with three names and a gun with three bullets, but what he does with this information is up to you. Embark on a violence-soaked post-apocalyptic adventure where the answers to your questions come at a price. How far will you go to discover the truth?

### Features

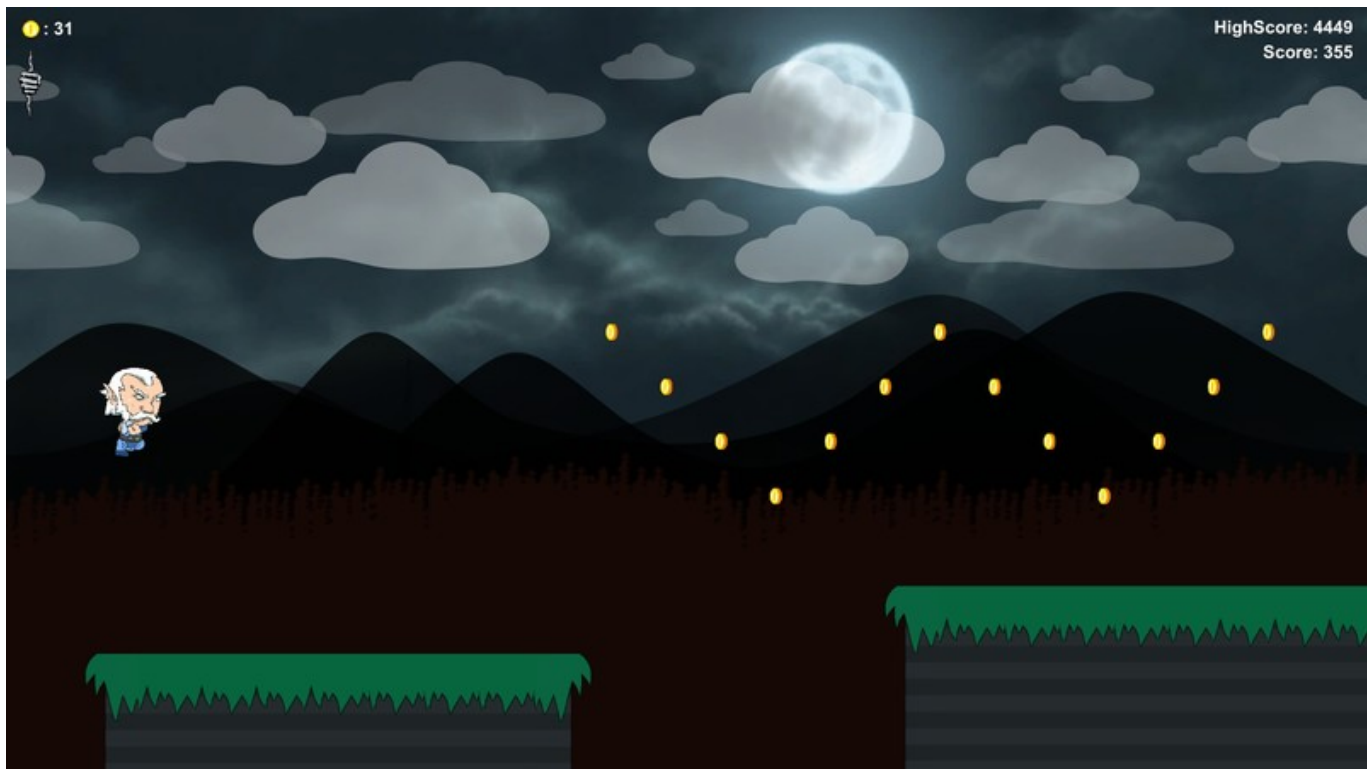
- An engaging visual novel with deep moral choices
- A labyrinth of branching pathways that culminate in one of five distinct endings
- Two and a half thousand lines of dialogue told across fifteen locations. A full playthrough takes approximately 3–4 hours depending on reading speed.

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Title: M1: A Death in the Desert  
Genre: Action, Adventure, Casual, Indie  
Developer:  
Dracula's Cave  
Publisher:  
Dracula's Cave  
Release Date: 8 Aug, 2017

a09c17d780

English



# 結果発表

1位		Player 1	41870
2位		安田	19330
3位		おつう	8560
4位		夢想	6090

オーラス 0   
1本場

	Player 1	41870
南家		
	おつう	8560
西家		
	夢想	6090
	テンパイ	
北家		
	安田	19330
東家		



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m1 a death in the desert

With my first playthrough done, I am blown away by the sheer detail and care that is in this game. I am a lover of text based games like these, but this one... this one takes my choice for best yet. I found the Choice of Games site a couple of years back and played the games to breaking point, especially Choice of Zombies. This is everything I wanted in that and more. I greatly enjoy this and highly recommend others play it. I will be playing it many many more times to try and do everything I can, and I await to see what will come next to blow me away like Zombie Exodus does.. removing everything a recently said about this.... i use to like this.... but now its broken..... do not even get close to pressing that BUY button.... there are other things that are way better and that are FREE...

im getting the same .DLL problem everyone else seems to be getting and i have tried everything to get it to work.

if you want some good free software to stress your GPU and CPU.....there are game Benchmarks. but try these.

<https://benchmark.unigine.com/> - here you can get the one and only( Heaven ) - GPU test

<https://www.maxon.net/en/support/downloads/> - here is the awesome( Cinebench ) - CPU test

also here on steam you can get 3DMARK. AWESOME in my opinion.

AND if you are a extreme overclocker or just starting. you can see where you stack up with - Jayztwocents and Gamers Nexus. ;)

honestly.... until they fix this software.... im not going to be happy....

my friends and I use to have fun seeing who had the better computer. ( obviously I did )

but seriously if you dont already know about these other options, go and get them.. here a fun video to this game 1V10

<https://www.youtube.com/watch?v=5IRcMY0o9ic>. This game is hard.. Brilliant and fun game! Classic point and click with great humor, weird story, just the right kind of madness and entertaining puzzles to solve. I find it strange that this game hasn't gotten more notice. I feel I stumbled upon a hidden gem and it made this rainy cold saturday pretty perfect.

[Some of the translations are a bit off, but it doesn't bother me. I recommend this to all that love point and click, quirky humor and solving nutty puzzles.. Loved this game when it came out and it provided me hours of fun again when I discovered it on steam. It has challenging gameplay and is quite humorous. The free game mode can get a bit boring once you're able to afford a new plane every day, though.](#)

[Like others described there is currently an issue with very low framerate which results in laggy gameplay. I was able to play the game when I chose to run it with the dedicated graphics card of my notebook until the developer provides a fix.. Gosh did I wish for many years for a game like this one to be released. When I found out about this game I jumped on it without blinking. The short version can be read at the end of this review for a quick view. This review is based on my experience with the game regarding what is advertised and it is my opinion.](#)

[The first minutes of the game is about creating your character \(which is pretty simple since there is not a ton to customise, which frankly does not bother me at all for that sort of game\). One thing stood out during the creation : I couldn't rotate my character to take a better look at my toon. The indication still was on the screen. I could zoom in or out, but not rotate. Meh, so what, took me one more minute to figure out which haircut to pick from the handful available, still no biggy. The preview of the different fighting style is clingy too, but it works.](#)

[When the tutorial started, I was my character on a cell, with the quest indication \(get out\), but it took a long 3-4 minutes before I was able to interact with the game. I mean, it's the tutorial, so who deeply care about this. It's fun when a team of developers make it interesting and nice to play, but still, it is not a big deal.](#)

[Once the tutorial was over, I was redirected to the windowed main menu. There, I couldn't find my cursor. Some tabs were highlighted where, I guess, I passed over with my mouse. I reloaded the game and it was okay.](#)

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At this point, I wasn't amazed by the clunkiness of the gameplay or the heavily buggy interface, but I wanted to play. I wanted to get the thrill of a gladiator (gaming version of anyway). So I went to start an online game : 0 player connected. Cool, the tutorial is done. I killed the people's champion in it, and there is no one else to fight. GAME OVER. Oh... wait, there is a Solo tab. I played one of the four (4) or five (5) solo scenarios and play it. Nothing amazing, really, but I played a gladiator nay, a warrior in a dungeon killing pink goblins and armored skeletons. Some of the highlighted loot was out of reach because I knocked back some of the enemies in an unreachable hallway. This scenario took me a little short under 10 minutes.

First match done, back to the windowed menau again. Back to the no cursor bug again. I quitted the game in a rush to check the detail of the early access to find out this is supposed to be a fully released game.

If there is one conclusion I can make with this game is that it has big potential, from what I read inside the game and what I've seen. As of right now, the game feels clunky, is not polished and have so little a community that player might not be able to play games at all and if they do, will probably end up in unfair match either by playing agaisnt player with more experience and better gear or the opposite. With the heap of bugs roaming the game on top of all this, Versus: Battle of the Gladiator feels like a game in alpha stage that shouldn't be considered as a full released game right now in my opinion.



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May 31st 2018 update finally fixed this game that has never ran for me previously in the last two years up until today!!!!

it's about damn time!!!. This is a fun co-op game but there are several things to improve, here's a few:

- Controls are messy on both KB/M and gamepad and need to be reworked
- No built-in anti-aliasing. Can't force MSAA on your GPU's config panel. (You'd at least expect to have a built-in FXAA/SMAA since Nvidia's FXAA blurs the ♥♥♥♥ out of everything)
- Can't buy 2/4-packs for a co-op focused game.

Still, this game is enjoyable, but you better buy this on a sale like I did, or you may feel that it wasn't worth the money.. Thing is pretty funny and a bit to do. Even mocks it's own stability issues in spots where the ruby was edited.. Defend a sword from waves of demons and goblins that make the most dumb sounds ever. So I would not consider this much of a game at all..theres not even 10 minutes of gameplay! Developers like this should not be aloud to be on steam, Game was only \$1.59 and I actually regret spending that much on it haha. 0/5 stars. Really fun and innovative too bad the multiplayer is deserted. Solid mechanics! The gunplay, the locomotion, the climbing, the running towards enemies while dodging and shooting; it all feels great. The game plays kind of like Half Life or Vertigo (but with much faster action), with linear progression involving getting past waves of enemies and exploring maps. There is a stealth element, but I either haven't gotten far enough yet to need it, or just prefer to shoot first and ask questions later.

It's not perfect. The worst part imo is the AI, which doesn't really do much. The enemies feel more like stationary turrets, which just stand there and shoot you (very slowly). The game ramps up the difficulty by just throwing a ton of enemies at you and trying to drown you in bullets. To their credit, dodging bullets and scoring headshots are all extra satisfying in VR. However, if you've played other more advanced shooters already in VR, then the AI will feel incredibly underwhelming. Since it is Early Access, I really hope the devs make improving the AI a top priority.

Graphics are good. They're not great, but they're easy to look at and don't completely detract from the experience. The assets get a bit repetitive at times, though. Plus, the bulkiness of the robots and environment are reminiscent of low-poly mobile games. The graphics are definitely not going to blow your socks off like in Raw Data, but they're not going to make you regret your purchase either. I hope the devs improve this part as well, because immersion really starts to suffer after you've walked past your 1000th blue sci-fi crate.

**RECOMMEND BUYING? Maybe.** If you can get it for \$20 or less, then I say go for it. At \$29.99, there's just not enough here to justify the price tag. I got the game for free, so price didn't bother me, but I definitely would regret paying \$30 for this in its current state.

If they redesign the AI and improve the graphics, then I'd say this is a good purchase. Until then, wait for a sale and weigh your options before deciding.. It's really not beginner friendly \ud83d\ude2d. I really enjoyed the game when I had time to play it. It's the devs this review is for, because they just keep adding content and tweaking it without end it seems.. got to run around as a t-rex killing superheroes and super nazi's



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